

Resume

Robert J. St. Pierre

PROFESSIONAL EXPERIENCE

- 2012 - Present Walt Disney Animation Studio-** Burbank, California
"Sophia the First", Series Television. Background Layout Artist
Responsibilities include conceptualizing and executing backgrounds and props, for Disney's newest children's television show.
- 2010 - 2012 Walt Disney Animation Studio-** Burbank, California
"Mickey Mouse Club House", Series Television. Background Layout Artist
Responsibilities include conceptualizing and executing backgrounds and props, for the #1 rated children's television show.
- 2010 - 2010 Walt Disney Feature Animation-** Burbank, California
"Winnie the Pooh", Theatrical release. Background Layout Artist
Responsibilities include workbook, rough production layout, lighting and cleanup background.
- 2008 - 2009 Walt Disney Feature Animation-** Burbank, California
"The Princess and the Frog", Theatrical release. Background Layout Artist
Responsibilities include workbook, rough production layout, lighting and cleanup background.
- 2006 -2007 9LLC /Attitude Studios -** Luxembourg City, Luxembourg
"9". Theatrical release. Production Designer
Role continued as lead over a smaller overseas art department preparing 2-D set and prop designs for the 3-D modeling and texturing team. In addition, responsibilities included overseeing the artistic direction of all 3D, low-res proxies, hi-res modeling and the texturing of sets, characters and props to ensure assets met the vision and expectations for the film.
- 2006 - 2006 9LLC –** Playa Del Rey, California
"9". Theatrical release. CoProduction Designer
Responsibilities include directly or indirectly supervising the design of 2-D location, prop and character designs for 3-D modeling interpretation. Additional responsibilities include overseeing concept sketches, orthographic drawings and texture packets for overseas production use.
- 2003 - 2006 Reel FX Creative Studios –** Dallas, Texas
Various feature length, direct video entertainment properties and entertainment design.
Creative director/Production Designer
In addition to visual development, responsibilities include designing 2-D designs and orthographic drawings for 3-D production animation. Supervising in-house and freelance 2-D artists and art directed 3-D proxies and hi-res environment, character and prop assets.
- 2000 - 2002 Walt Disney Direct Video -** Burbank, California
"Mulan II", Direct to home video release. Production designer
Responsibilities included spearheading and designing the project style guide.
Instituted and supervised new workbook phase. Visual development,
Workbook, Pre-production layout, prop design, implemented and oversaw
CGI to working 2-D production layouts. Supervised and directed multiple artists.
- 2000 Walt Disney Direct Video -** Burbank, California
"101 Dalmatians II" Direct to home video release. Pre-production layout.
- 1999 - 2000 Walt Disney Animation Australia -** Sydney, Australia
"Lady and the Tramp II", Direct to home video release. Co-Layout director.
Additional responsibilities included contributions in departmental restructuring,
designing and initiating interdepartmental training classes.

1998 - 1999 Walt Disney Direct Video - Burbank, California

"Lady and the Tramp II", Direct to home video release. Production designer

1998 Walt Disney Direct Video - Burbank, California

"Pirates of the Caribbean", Direct to home video release. Visual development

1998 Walt Disney Direct Video - Burbank, California

"Another Goofy Movie", Direct to home video release. Pre-production layout

1997 - 1998 Walt Disney Direct Video - North Hollywood, California

"Lady and the Tramp II", Direct to home video release. Pre-production layout supervisor

1995 - 1997 Warner Brothers Feature Animation - Glendale, California

"Space Jam", "The Quest", "The Zoo", Theatrical releases.

Visual development, Workbook and production layout

1994 - 1995 France Animation - Paris, France

"Urmel", European television series.

Production layout supervisor, production consultant

1994 Cologne Cartoon - Koln, Germany

"The Nature Series", German television special.

Production layout supervisor, production consultant

1993 - 1994 Walt Disney Animation France - Paris, France

"A Goofy Movie", Theatrical release. Production Layout

1991 - 1993 Walt Disney Television Animation - North Hollywood, California

"Darkwing Duck", "Bonkers", "Raw Toonage", Network and TV syndication.

Storyboard, pre-production and production layout

FREELANCE

Rubicon Entertainment Group

Walt Disney Direct Video

Warner Brothers Animation

Stars Animation

Walt Disney Television Animation

Nickelodeon

Bair Animation

Willardson and Associates

Hyperion Animation

Reel FX Creative Studios

C&D Productions France

Dessin Animation Francais

INSTRUCTIONAL EXPERIENCE

2012 - Present Los Angeles Academy of Figurative Arts – Van Nuys, California
Instructor – Professional Portfolios and Website Design

2012 - Present Concept Design Academy - Pasadena, California
Instructor - Perspective

2011 Walt Disney Television Animation - Burbank, California
Perspective Drawing

2011 - 2011 Concept Design Academy - Pasadena, California
Instructor - Sketching For Environments

2010 - 2011 Los Angeles Academy of Figurative Arts - Van Nuys, California
Instructor - Background layout and environment design for animation

1997- 1998 Associates in Art - Sherman Oaks, California
Instructor - Background layout design for animation

1996 - 1998 American Animation Institute - North Hollywood, California
Instructor - Background layout design for animation

PROFESSIONAL LECTURES & WORKSHOPS

2011 Walt Disney Television Animation - Burbank, California
Guest speaker. Perspective Lecture

2011 CTN Animation Expo - Burbank, California
Guest speaker. Professional Portfolio Presentations

2010 West Liberty University – West Liberty, West Virginia
Key Note Speaker at WLU's 10th annual Flash Animation Festival. Conducted lectures
In Background Layout and Production Design as well as a Background Design Workshop

2001 UCLA Extension - Westwood, California
Guest speaker. Background Design for Animation Lecture

2001 Walt Disney Television Animation - Burbank, California
Guest speaker. Production Animation & the Production Pipeline Lecture

2000 Australian Animation Society – Sydney, Australia
Guest speaker. Background Design for Animation Lecture

1999 Walt Disney Animation Australia - Sydney, Australia
Lunchtime Lecture Series – Production Background Layout

1999 ASIFA Hollywood - 1999 Annual Animation Exposition - Glendale, California
Guest speaker. Background Design in Animation Lecture

1998 American Animation Institute – North Hollywood, California
Guest speaker. Professional Portfolio Presentations Lecture

EDUCATION

2001 UCLA Extension - Westwood, California
"Writing for Children"

2000 Glendale College - Glendale, California
"The Art of Negotiations"

1999 UCLA Extension - Universal City, California
"The Craft of the Director II"

1998 UCLA Extension - Universal City, California
"The Craft of the Director I"

1997 UCLA Extension - Universal City, California
"Production Design for Live Action Cinematography"

1996 UCLA Extension - Westwood, California
"Visual Components of Cinematography"

1991 UCLA Extension - Westwood, California
"Architectural Rendering Techniques"

1987 - 1990 Art Center College of Design - Pasadena, California
BFA degree in illustration

1988 New York Academy of Art - New York, New York
"Figurative painting"

1984 - 1987 Paier College of Art - Hamden, Connecticut
Two-year program in illustration

AFFILIATIONS :

Academy of Television Arts and Sciences
The Animation Guild - Local 839
Creative Talent Network
Los Angeles Society of Illustrators
American Institute for Design and Drafting

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